

## TRAFFIC UPDATE – City Center

Week of October 8, 2017

### KALIHI

Sunday, October 8, 2017 to Friday October 13, 2017

**LOCATION: Nimitz Highway between Puuloa Road/Lagoon Drive and Nimitz Highway Off-Ramp**

**Nighttime: 9:00 p.m. to 4:30 a.m., Sunday**

The Nimitz Highway Off-Ramp will be closed. Motorists will be detoured to Dillingham Boulevard.

**LOCATION: Dillingham Boulevard Intersection at Mokauea Street**

**Nighttime: 8:30 p.m. to 5:00 a.m., Sunday to Thursday**

The westbound lanes of Dillingham Boulevard will be closed. Westbound traffic will be contra-flowed to the eastbound-side around the work zone. Left-turns will be restricted at the Mokauea Street intersection. Bike lanes, bus stops and sidewalks may be impacted by the work. Special Duty Officers will be on-site to assist with traffic movements.

**LOCATION: Mokauea Street between Dillingham Boulevard and Elewene Street Intersection**

**Daytime: 8:30 a.m. to 3:00 p.m., Monday to Friday**

Mokauea Street will be closed. Access will be maintained for TheBus and local traffic via flaggers and onsite personnel. Motorists will be detoured to Kalihi Street.

**LOCATION: Mokauea Street between Elewene Street and Kaumualii Street Intersection**

**Daytime: 8:30 a.m. to 3:00 p.m., Monday to Friday**

Mokauea Street will be closed. Access will be maintained for TheBus and local traffic via flaggers and onsite personnel. Motorists will be detoured to Kalihi Street.

**LOCATION: Mokauea Street between Kaumualii Street and Ahuula Street**

**Daytime: 8:30 a.m. to 3:00 p.m., Monday to Friday**

Mokauea Street will be closed. Access will be maintained for TheBus and local traffic via flaggers and onsite personnel. Motorists will be detoured to Kalihi Street.

**LOCATION: Dillingham Boulevard between Colburn Street and Kohou Street**

**Daytime: 8:30 a.m. to 3:30 p.m., Monday to Friday**

The eastbound sidewalk of Dillingham Boulevard will be closed. The bus stop will remain open.

***Special Duty Officers or flaggers will be on-site to assist with traffic movements and pedestrians as needed.***